

Construction Scheme

Suite: 3502, Level: 35 - Style Nine

STANDARD SUITE FINISHES (SEE UPGRADE SUMMARY FOR EXTRAS)

CERAMICS

		UPGRADE
Floor Tile (Main Bath)	MOD (Concrete. Col: Ash Grey. Matte Finish. 12" x 24")	
Wall Field Tile (Main Bath)	MOD (Colours & Dimensions. Arctic White. Matte Finish. 4" x 16")	
Accent Tile (Main Bath)	MOD (Colours & Dimensions. Sterling Grey. Matte Finish. 4" x 16")	
Floor Tile (Ensuite Bath)	FAB (Concrete. Col: White. Matte Finish. 12" x 24")	
Wall Field Tile (Ensuite Bath)	FAB (Colours & Dimensions. Arctic White. Matte Finish. 8" x 20")	
Accent Tile (Ensuite Bath)	FAB (Marble Mosaic, Sliver Shadow 1"x2")	

CABINETRY

		UPGRADE
Cabinets (Kitchen)	FAB (Vermont. Thermofoil. Colour: Mission White)	
Vanity Cabinet (Main Bath)	MOD (Como. Grigio. Flat Panel)	
Vanity Cabinet (Ensuite Bath)	FAB (Vermount Thermofoil. Mission White. Shaker Panel)	

COUNTERTOPS AND BACKSPLASH

		UPGRADE
Backsplash (Kitchen)	FAB (Cristallo Glass Mosaic. Grey. 1"x2")	
Kitchen Countertop (Kitchen)	FAB (Blizzard. Quartz)	
Countertop (Main Bath)	MOD (Bianco Carrara. Marble. Polished Finish)	
Countertop (Ensuite Bath)	FAB (Brown Prominence. Marble. Polished Finish)	

FLOORING (HARDWOOD AND CARPET)

		UPGRADE
Entry (Flooring)	FAB (Solo-3 Layer Engineered Wood Floor. White Oak. Graphite. 1/2X4X1/4")	
Kitchen (Flooring)	FAB (Solo-3 Layer Engineered Wood Floor. White Oak. Graphite. 1/2X4X1/4")	
Living Room/Dining Room (Flooring)	FAB (Solo-3 Layer Engineered Wood Floor. White Oak. Graphite. 1/2X4X1/4")	



HOME SELECTIONS & UPGRADES SUMMARY

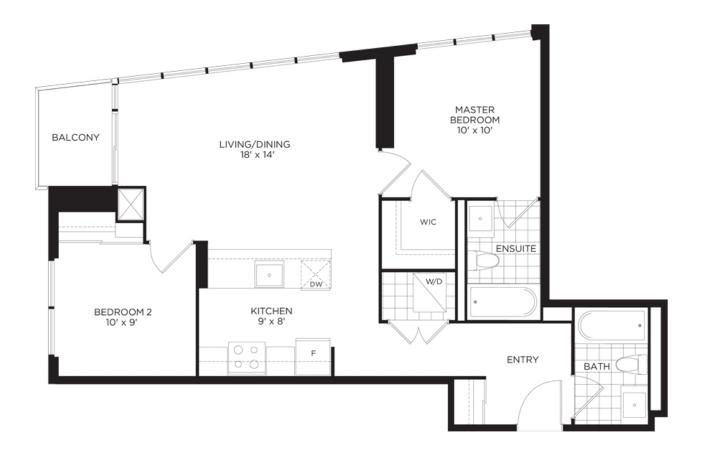
Master Bedroom (Flooring)	FAB (Tender Ivory. Palilio 17057)	
2nd Bedroom (Flooring)	FAB (Tender Ivory. Palilio 17057)	

EXTRAS

	UPGRADE
Option 1 - Open Roll Roller Shades	
Option 1 - Open Roll Roller Shades - Master Bedroom - Canvas	
Option 1 - Open Roll Roller Shades - 2nd Bedroom - Canvas	
Option 1 - Open Roll Roller Shades - Dining/Living - Pearl	



HOME SELECTIONS & UPGRADES SUMMARY STUDIES SUMMARY STUDIES SUMMARY STUDIES SUMMARY STUDIES SUMMARY SUM



MAIN LEVEL