

It is the builder's complete responsibility to ensure that all plans submitted for approval fully comply with the current Guidelines and all applicable regulations and any provisions including zoning regulations and any provisions in the subdivision agreement. The Control Architect is not responsible in any way for examining or approving site (lotting) plans or working drawings with respect to any zoning or building code or permit matter or that any house can be properly built or located on its lot.

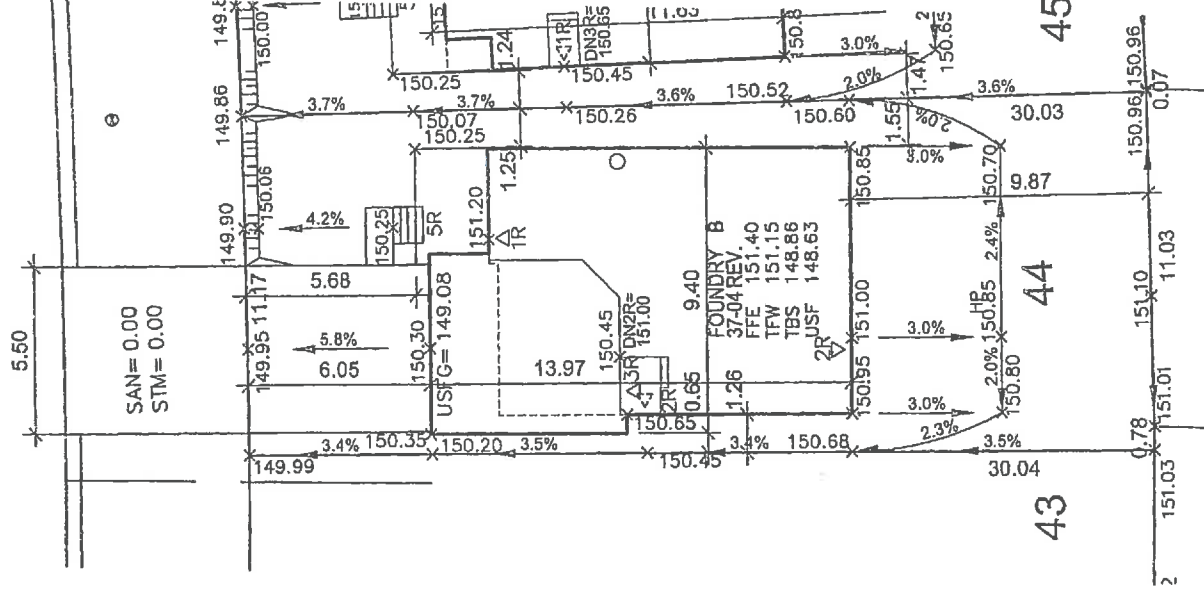
This is to certify that these plans comply with the applicable Architectural Design Guidelines approved by the Municipality of CLARINGTON.

ARCHITECTURAL REVIEW & APPROVAL

NOV 11 2015

John G. Williams Limited, Architect

FRED JACKMAN AVENUE



LEGEND

FFE	FINISHED FLOOR ELEVATION
TFW	TOP OF FOUNDATION WALL
TBS	TOP OF BASEMENT SLAB
USF	UNDER SIDE FOOTING
USFR	UNDER SIDE FOOTING @ REAR
USFRG	UNDER SIDE FOOTING @ GARAGE
TEF	TOP OF ENGINEERED FILL
R	NUMBER OF RISERS TO GRADE
WOD	WALKOUT DECK
LOB	LOOKOUT BASEMENT
WOB	WALK OUT BASEMENT
REV	REVERSE PLAN
STD	STANDARD PLAN
Δ	DOOR
○	WINDOW
⊗	BELL PEDISTAL
◼	CABLE PEDISTAL
□	CATCH BASIN
◻	DBL. CATCH BASIN
✱	ENGINEERED FILL
⊕	HYDRO CONNECTION
⊙	FIRE HYDRANT
SL	STREET LIGHT
⊠	MAIL BOX
⏚	TRANSFORMER
⊖	WATER VALVE
⦿	WATER CONNECTION
▽	SEWER CONNECTIONS 2 LOTS
∇	SEWER CONNECTIONS 1 LOT
⏴	AIR CONDITIONING
⦿	DOWN SPOUT TO SPLASH PAD
→	SWALE DIRECTION
—	CHAINLINK FENCE
—	PRIVACY FENCE
—	SOUND BARRIER
---	FOOTING TO BE EXTENDED TO 1.25 (MIN) BELOW GRADE

[illegible]

I, NELSON CUNHA

I, NELSON CUNHA, DECLARE THAT I HAVE REVIEWED AND TAKE DESIGN RESPONSIBILITY FOR THE DESIGN WORK ON BEHALF OF RN DESIGN LIMITED UNDER SUBSECTION 2.17.4 OF THE BUILDING CODE. I AM QUALIFIED, AND THE FIRM IS REGISTERED, IN THE APPROPRIATE CLASSES/CATEGORIES.

QUALIFIED DESIGNER BCIN	21032
FIRM BCIN	26995

NOV 02, 2015
DATE

SIGNATURE

DRAWN BY
NC

SCALE	1:250
PROJECT No.	

LOT NUMBER 44

RN design
Imagine • Inspire • Create
TEL. (905) 738-3177
FAX. (905) 738-5449
DWG@RNDDESIGN.COM